



## AUDITION REQUIREMENTS

### HORN

1. Solo of your choice (one fast and one slow movement)
2. Prepare the following orchestral excerpts:
  - a. Brahms: Variations on a Theme by Haydn, Variation VI
  - b. Brahms: Variations on a Theme by Haydn, Variation IV
  - c. Sibelius: Karelia Suite, E to 4 measures after F
3. Major and minor scales: fast, slow, legato, staccato
4. Possible sight reading from orchestral repertoire

Those musicians selected may be expected to learn transposition skills, as repertoire dictates.

**We strongly suggest that you listen to recordings of the orchestral works that you are required to prepare.**

Horn in F

# Haydn Variations VI

Horn transposed

Brahms

Vivace ♩ = 120

6

*p*

*f*

12

*f* *sf* *sf* *sf* *sf*

18

25

*sf* *sf* *sf*

Var. IV  
*Andante con moto*

The musical score consists of three staves of music in 3/8 time. The first staff begins with a treble clef and a key signature of two flats (B-flat and E-flat). It contains a melodic line with dynamic markings *p* and *piu f*, and the instruction *dolce e semplice*. The second staff starts with a double bar line, followed by a box containing the letter 'D' and the number '10', and another box containing the letter 'E'. It continues the melodic line with dynamic markings *p* and *piu f*. The third staff begins with a double bar line, followed by a box containing the number '3' and the letter 'F', and another box containing the number '4'. It continues the melodic line with dynamic markings *p* and *n*, and ends with a box containing the number '14' and a fermata symbol.

$\text{♩} = 88$  Karelia - Suite - Sibelius ~~Corno I~~  
Horn in F

III. Alla marcia

Musical score for Horn in F, measures 4-11. The score is written on five staves. Measure 4 starts with a *mf* dynamic. Measure 11 features a bracketed **E** dynamic marking. Measure 8 has a *ff* dynamic marking. Measure 5 has a **F** dynamic marking. Measure 2 has a *mf* dynamic marking. The music consists of eighth and quarter notes, with some rests and slurs.